



Luna-Elaine/Thanh Le
Game Designer
2D Artist

Education

2020-2024

Bachelor of arts in design
Major: Game Design
Zurich university of arts

2019-2020

Propädeutikum
Zurich university of arts

2011-2015

Matura
Major: Economics and Justice
Kantonsschule Zürcher Oberland

Experiences

2021

Flyertemplates for "DuBischDra"

2017

Logo for "Mobile Cocktail Lab"

2014

Logo for "Naturcoiffeur Mandala"

Exhibitions

2023

Fantasy Basel '23
MiniCon '23

2021

Fantasy Basel '21

2019

Fantasy Basel '19
UniCon '19
LipstickCon '19

2018

Fantasy Basel '18

Skills

Illustration ★★★★★

Graphic Design ★★★★★

2D Animation ★★

Narrative Design ★★★★★

Game Design ★★★★★

Coding (#C) ★★★

Sound Design ★★

Producing ★★★

Tools



Procreate



Affinity Designer



PowerPoint



Unity



Notion



Miro

Languages



Swiss
Fluent



German
Fluent



English
Proficient



Vietnamese
Basic